Kenny Ryan

Greenville, NC
kryan95@gmail.com
646-438-5980

Work Experience

Game Developer

Grover Gaming- Greenville, NC November 2018 to Present

- Unity3D developer of wide spread slot games
- Programming gameplay features in C#
- Created mathematic solving for features
- Working with other disciplines in agile development

Designer and Programmer

2cute - Reading, PA January 2017 to July 2018

- Unity3D developed and released game on Steam
- In engine, design documents, and bug fixes
- Added addition features in C#

Project & Design Lead

The Crimson Nights Team LLC - Tempe, AZ September 2015 to May 2017

- Organized Goals Of Production
- Guided Over 30 Students Through SCRUM Process
- Worked With Members Teaching/Learning

Documentation, Organization, and Event Assistant

Game Co-Lab - Tempe, AZ August 2016 to January 2017

- Created Pamphlets
- Designed Advertisements
- Assisted At Events With Preparation

Social Media And Digital Management

ToHeroes Game Studios LLC - Tempe, AZ August 2016 to December 2016

- Managed Social Media Pages
- Engaged With Online Community

Education

Bachelor of Arts in Game Design

University of Advancing Technology (UAT) - Tempe, AZ May 2017

Skills

- Microsoft Word
- Unity
- Microsoft Powerpoint
- Adobe Flash
- C#

- Unreal Engine 4
- Microsoft Excel
- Adobe Photoshop
- Adobe Premiere
- 3DS Max

Links

Portfolio: https://kryan95.wixsite.com/kenryanportfolio
LinkedIn: https://www.linkedin.com/in/kryan95/

Certifications/Awards

- GGJ Winner Phoenix 2017 January 2017

- Summer UAT Game Jam 2015 (Won 3 of 4 Awards) June 2015

- Dean's List 2014-2017 August 2014 to May 2017

- Magna Cum Laude May 2017

Additional Information

- Proficient Software Knowledge

- Coordination

- Critical Thinking

- Communication

- Cooperation

References

References on request.